British Informatics Olympiad

The 2003 British Informatics Olympiad Marking Scheme

CONFIDENTIAL before 5 April 2003

Instructions for setting the 2003 British Informatics Olympiad

Students should each have a computer with their chosen programming language installed.

They should also each have a calculator, pen and paper, and a blank floppy disk on which to back up their work and save their solution programs.

If possible, please disable any network to prevent students from communicating.

Please allow the students a few minutes to carefully read the rubric; during this time they must not turn over the page and look at the questions.

The 3 hour time limit should start once you allow them to turn the page and begin the exam.

Please also encourage the students to read the questions first before attempting any answers.

Marking instructions

For each competitor you should have a set of programs and a written paper. The programs for parts 1(a), 2(a) and 3(a) are to be tested by running them with data specified in this marks scheme – you do not need to look at their program code. The written answers can also be marked as specified here, without needing any specialist knowledge.

The program names used by competitors should be clearly marked on their papers. Failure to do this, or to compile programs where necessary, should not prevent programs being marked, but deduct [2] marks for every such program. Programs produced by the competitors to help in the written questions may be used in selecting the BIO 2003 finalists.

Programs written for 1(a), 2(a) and 3(a) are to be 'black-box' tested: you should run the program, enter the given data and verify the solution. For each of these tests the data to be entered is given in **bold text**. The output format is flexible (there is no penalty for extra spaces etc.), but the solutions must be correct for marks to be scored. Note that, if a program does not complete a test in **30 seconds** of processing time, it should be interrupted and the rest of that test ignored. The other questions should be marked from the competitors' written answers.

All marks are given in square brackets by the test/answer they relate to. Answers not covered under the mark scheme should get no marks. In some cases details are given on how marks may be given for partial answers, as well as alternative answers which merit marks.

Accompanying this marks scheme are two forms. The script cover sheet is designed to assist you with marking each student's answers. Use the marks submission sheet to list the marks for all your students, including those who submitted no solutions or left early. This information helps us to assess the level of the exam and allows us to send out certificates for every student who takes part.

Please send us the mark submission sheet and **all** cover sheets. For any student who scores 50 or more marks, please send us their written answers by mail, and email their programs. If none of your students score 50 or higher, please send us the material from your highest scoring student.

To help us send you certificates promptly, please submit all your marks to us electronically, in addition to mailing the marks submission sheet, using the on-line form at http://www.rixcam.com/forms/biomkssub.html.

Finally, thank you very much for participating in BIO 2003!

Marks scheme

Ouestion 1 (a) [24	4 marks available	Ouestion 2(a) [27 marks available]
For each test of the program for digit number, containing a si response should be a statement There are no marks for incorrect	1(a) you need to type in a 10 ngle question mark. The containing a single integer. answers.	There are nin grids have to b Test 1	e tests used to check program 2(a). Answer be totally correct to score the marks.
[2] 15688?111X [2] 020161586? [2] ?131103628 [2] ?86046324X [2] ?86046324X [2] 1?68811306 [2] 951?451570 [2] 0393020?31 [2] 01367440?5 Additional marks are availa behaviour: [2] For each test, a single is [2] For each test, a single is [2] Program inputs number [2] For each test, a single is [2] Program terminates with Ouestion 1 (b) 12 There are two correct ISBNs. G ISBN, but deduct [1] mark for eaction is [1] 3540678654 [1] 9514451570 Question 1(c) [4 There are four answers, with one [1] 2301014525 [1] 0201314525 [1] 3200114525 [1] 3200114525	1 3 X 0 1 5 4 2 9 ble for general program ers number is output thout crashing/hanging marks available 1 ive [1] mark for each correct ach incorrect ISBN. marks available] e mark for each.	[3] Test 2 [3] [3]	$ \begin{array}{c} 2 \\ -3 & 0 & 1 \\ 0 & 0 & 2 \\ 4 & 100 \\ 4 \\$

Test 4	3 10 10 1 -10 10 1 0 1 21 100 200 21 *	Test 8 [3]	2 -1 1 1 1 -1 1 -5 5 500000 0-*-*-0 -0-*-0-* * *-0* *-0* *-0*	
Test 5	-** ** 2 112525 112525 225048	Test 9	3 0 0 1 -2 0 1	
[3]	0 450000 100 -500000 500000 450100 * * -** *	[3]	2 0 1 -1 1 4 ××××	
Test 6				
[3]	1 -5 0 1 3 100 12 *X- *	Question 2 [3] 3 Question 2 [1] T [3] T	(b) (c) he maximum nu he minimum nu	[3 marks available] [4 marks available] mber is 792 mber is 400
Test 7	o*X- o*X-			
[3]	$ \begin{array}{c} 1 \\ 0 & 0 \\ -4 \\ 4 \\ 13 \\ X X \\ X X \\ X + + X \\ X X \\ X$			

Question 3(a) [21 marks available]

There are eight tests used to check program 3(a). The student's program should output a space between every 6th digit in the output and this is indicated below. This is to aid marking; do not deduct marks if the spaces are absent or incorrectly placed.

[1]	3 4	11011				
[2]	1 0	0				
[2]	20 1	100000	000000	000000	00	
[2]	1 24	111111	111111	111111	111111	
[2]	8 3	11001				
[3]	1000 5	100111	001000	0		
[3]	1000000 10	110010	101011	010010	00010	
[3]	5000000 8	100100	000101	100010	100000	100000
[3]	77558760 15	111111	111111	111000	000000	00000

Question 3(b)		[7 marks available]				
[1] [1] [1] [2] [2]	(i) (ii) (iii) (iv) (v)	n=3 and m=4: n=1 and m=24: n=32 and m=5: n=6410 and m=14: n=1000000 and m=21:	10 0 11111 111010 110100	001100 011000	00 011111	000
Question 3(c)		[3 marks available]				

Question 3(c)

62 [3]

Question 3(d) [5 marks available]

There is [1] mark for the answer:

[1] m digits can change

Additionally, up to [4] marks can be gained from the following points:

- When *m* is odd, moving from the last number with (m-1)/2 *Is* to next number, [2] changes m digits.
- When *m* is even, moving from the highest number with m/2 Is and a 0 in the [2] rightmost position, to the next number, changes *m* digits,

(Supplementary: If examples are given for the even and odd cases which are not generic, ie. they only cover a specific value of *m*, only [1] mark should be awarded.)

End of BIO 2003 marks scheme



2003 British Informatics Olympiad Script Cover Sheet



Please use this sheet, with reference to the marks scheme, to assist you with marking each student's script. This cover sheet should accompany all scripts submitted to the BIO organisers. As it summarises the solutions to many questions, **do not distribute or show this sheet to any contestant before 5 April 2003.**

Name of student:	Age: Year in school:
Input: 15688?111X 812071988? 020161586? ?131103628 ?8	5046324X 1?68811306 951?451570 0393020?31 01367440?5
1(a) [2] <th[2]< th=""> <th[2]< th=""></th[2]<></th[2]<>	[2] [2] [2] [2] [2] [2] 1 5 4 2 9
Inputs Outputs Exits 1(b) Two correct ISE numbers? a digit? OK? [1] 3540678654 1(a) [2] [2] [2] [1] 9514451570 Deduct [1] for each incorrect ISBN	Ns: $1(c)$ One mark each for: $1(a)$ $[24]$ [1]2301014525Totals $1(b)$ $[22]$ [1]0201314525for Q1 $1(b)$ $[2]$ [1]3401012525 $1(c)$ $[4]$
$Input: \begin{array}{cccccccccccccccccccccccccccccccccccc$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$
2(a) $[3]$ $[3]$ $[3]$ $[3]$ $[3]$	[3] [3] [3] [3] [3] [3] [3] [3] [3]
Output:	
2(b) One valid answer: 2(c) Marks as follows:[3] 3[1] The maximum number is 792[3] The minimum number is 400	$\begin{array}{c c} 2(a) & [27] \\ \hline \\ Totals for Q2 & 2(b) & [3] \\ \hline \\ 2(c) & [4] \end{array}$
Input: 3(a) Output: Input: 3 4 [1] 11011 1000 g 1 0 [2] 0 100000 20 1 [2] 100000 000000 00000 00 500000 1 24 [2] 11111 11111 11111 775587 8 3 [2] 11001 1001	3(a) Output: [3] 100111 001000 0 0 10 [3] 10010 101011 010010 00010 0 8 [3] 60 15 [3] 11111 11111 111000 000000 Totals for Q3 3(a) [21]
See marks scheme for answers to 3(b)–3(d) .	3(b) [7] 3(c) [3] 3(d) [5]
Deduct [2] marks for every part (a) program name that is not clearly marked on the script, or where the student has failed to compile the program for languages that require compiling.	Total question 1Total question 2Total question 3(30)(34)(36)
Please use the back of this sheet for any further comments by	Total mark for BIO 2003 (100)

Send to: Dr Richard Forster, British Informatics Olympiad, Flat B, 20 East Heath Road, Hampstead, London NW3 1AJ Phone: +44 7803 044 741 Email: forster@olympiad.org.uk



2003 British Informatics Olympiad Marks Submission Sheet



Please fill in details of the school/college and each pupil's name as they should appear on certificates. There is room for 8 entrants in the marks submission table, so duplicate this page if more space is required. It would also be very helpful for us to know what hardware, operating system and programming language(s) each entrant used; please list the different combinations you used in the computer summary table.

Please send us copies of the completed marks submission forms and all cover sheets by post, along with the scripts from your **highest-scoring student**, and all others who score **over 50 marks**. Please email the source-code for any students whose scripts you return.

School/College: _____

Date exam taken:

Name of marker: _________(in BLOCK CAPITALS)

Date exam marked:

Marks submission table.

BIO 2003	Ma	rks fo	r each	Marks for each section (maximum in brackets)					acket	s)	Total	PC/	Age	Year	Gender
Name of entrant (this will appear	1a	1b	1c	2a	2b	2c	3a	3b	3c	3d	mark	Lang	in	in	
on certificate – please	(24)	(2)	(4)	(27)	(3)	(4)	(21)	(7)	(3)	(5)	(100)	type	years	school	
print clearly)											note l	note 2		note 3	
					-										

Note 1 Write N/S (no submission) in this column if the student produced no answers.

Note 2 Give the number of the machine and language type in the computer/language type table below.

Note 3 Please indicate the type of enumeration used, eg. year band / curriculum level:

Computer summary table.

Type number	Hardware e.g. PC/Mac/Arc	Processor e.g. Celeron 500	Operating system e.g. Win98	Programming language(s) <i>e.g. Visual C</i>
1				
2				
3				
4				

Send to: Dr Richard Forster, British Informatics Olympiad, Flat B, 20 East Heath Road, Hampstead, London NW3 1AJ Phone: +44 7803 044 741 Email: forster@olympiad.org.uk